



POWER

Ace = 4 High Card Points;

King = 3 High Card Points

Queen = 2 High Card Points;

Jack = 1 High Card Points

Balanced SHAPE 15-19 HCPs

No Voids, No Singletons, Maximum One Doubleton, No Five Card Major.

15-19 HCPs

1 Suit...

♠ A Q J

♥ A K Q 3

♦ 5 2

♣ Q 7 6 5

Not announced
or alerted

REPLY TO OPENING 1 Suit

Continuations:

Pass

To Play

1NT

6-9HCP, No four card suit biddable at the one level

1 New Suit

6+HCP, Forcing for one round

2 New Suit

10+HCP, Forcing for one round

Raises

Fit and Strength



Opener's Rebid with Balanced 15-19 HCPs

Example 1

<div> <div>15-16 HCPs</div> <div>1 Suit...</div> <div> <div>♠ A J 4 2</div> <div>♥ A K Q</div> <div>♦ 5 2</div> <div>♣ Q 7 6 5</div> </div> <div>Not announced or alerted</div> </div>			
1♣	Pass	1♦	Pass
1NT	Pass	?	

Example 2.1

<div> <div>17-18 HCPs</div> <div>1 Suit...</div> <div> <div>♠ A Q J</div> <div>♥ A K Q 3</div> <div>♦ 5 2</div> <div>♣ Q 7 6 5</div> </div> <div>Not announced or alerted</div> </div>			
1♥	Pass	1♠	Pass
2NT	Pass	?	



B3 L03 Bidding Very Strong Balanced Hands NOTES

Example 2.2

<div> <div>18-19 HCPs</div> <div>1 Suit...</div> </div> <div> <div>♠ A Q J</div> <div>♥ A K Q 3</div> <div>♦ 5 2</div> <div>♣ Q J 6 5</div> </div> <div>Not announced or alerted</div>			
1 ♥	Pass	2 ♦	Pass
3NT	Pass	?	

Example 3

<div> <div>19 HCPs</div> <div>1 Suit...</div> </div> <div> <div>♠ A Q J</div> <div>♥ A K Q</div> <div>♦ 5 2</div> <div>♣ K 7 6 5 2</div> </div> <div>Not announced or alerted</div>			
1 ♣	Pass	1 ♦	Pass
3NT	Pass	?	



Balanced SHAPE 20+ HCPs

No Singleton, Maximum One Doubleton? No Five Card Major?

These rules become guidelines.

Singleton Ace?

♠ A

♥ A K 9 8

♦ Q J 4 3

♣ A K Q J

Semi Balanced?

♠ A 10

♥ A K

♦ Q J 4 3

♣ A K Q J 3

Maybe Five Card Major?

♠ A K 10 9 8

♥ A K

♦ Q J 4

♣ A 3 2



Informing Partner – Pure Acol

20-22 HCPs	(Stop) 2NT	Announced
23-24 HCPs	(Stop) 2♣	Alerted
	Re-bid 2NT	
25-26 HCPs	(Stop) 2♣	Alerted
	Re-bid 3NT	
27+ HCPs	(Stop) 2♣	Alerted
	Re-bid 4NT	



Informing Partner – Benji Acol

19-20 HCPs	(Stop) 2♣	Alerted
	Re-bid 2NT	
21-22 HCPs	(Stop) 2NT	Announced
	(Stop) 2♦	
23-24 HCPs	Re-bid 2NT	Alerted
25-26 HCPs	(Stop) 2♦	Alerted
	Re-bid 3NT	
27+ HCPs	(Stop) 2♦	Alerted
	Re-bid 4NT	



REPLY TO PARTNER'S STRONG BALANCED HAND

Partner has made a limit bid, so you are now in charge.

Weak Hand

Pass

One or Both 4 Card Majors

Use Stayman to test for eight-card fit

If no fit, proceed as for balanced hand.

One or Both 5 Card Majors

Bid 3H or 3S (or use Transfer)

Partner should choose either 3NT or 4H/S

Long Minor (6 Cards or more)

2-11 HCP Bid 5C or 5D

12+HCP Use Gerber for Slam Try



Finding Partner's Possible Five Card Major

Puppet Stayman 3♣

Responses:

- 3♥ Shows five hearts
- 3♠ Shows five spades
- 3NT Shows No five card major and No four card major
- 3♦ Shows a four card major

After 3♦ , bid the major you DON'T have.

Partner chooses No Trumps OR the unbid major



Stronger Hand - Quantitative Slam Bidding

3-10 HCPs	3NT	Combined hand HCP is 24-32 so game in NT is highly probable and slam unlikely.
11-12 HCPs	(Stop) 4NT	Combined hand HCP is 31-34 so game in NT is certain and 6NT slam is possible. Partner is asked to pass if minimum but raise to 6NT if maximum.
13-14 HCPs	(Stop) 6NT	Combined hand HCP is 33-36 so 6NT slam is highly probable. Partner is asked to pass.
15-16 HCPs	(Stop) 5NT	Combined hand HCP is 35-38 so slam is certain. Partner is forced to raise to 6NT if minimum but raise to 7NT if maximum.
17-20 HCPs	(Stop) 7NT	Combined hand HCP is 37-40 so Grand Slam is most likely (one King missing).